

-10	-9	-8	-7	-6	-5	-4	-3	-2	-1	0
1	2	3	4	5	6	7	8	9	10	11
12	13	14	15	16	17	18	19	20	21	22
23	24	25	26	27	28	29	30	31	32	33

## DECLARE ATTACK (DECLARE PRIVILEGE)

### CALCULATE POWER OF ATTACK

#### CONTROL Power of the attacking group

+4 for each matching alignment (except Fanatic)  
 -4 for each opposite alignment  
 Any direct attack bonus  
 Any "any attempt" bonuses  
 Any +10 card played to boost the attacker's power  
 Any other relevant plot card played with the attack  
 Any other bonuses

#### MINUS DEFENCE: The defending groups Resistance plus

Any bonus for being close to the Illuminati (+5 or +10)  
 +4 for each alignment the group shares with its master.  
 +5 if the group is Secret  
 Special abilities

#### DESTROY Power of the attacking group

+4 for each opposing alignment  
 -4 for each matching alignment (except Fanatic)  
 Any direct attack bonus  
 Any "any attempt" bonuses  
 Any +10 card played to boost the attacker's power  
 Any other relevant plot card played with the attack  
 Any other bonuses

#### MINUS DEFENCE: The defending groups Power plus

Any bonus for being close to the Illuminati (+5 or +10) – unless it's your own group in which the bonus doesn't apply  
 +5 if the group is Secret  
 Special abilities

## CANCEL ATTACK

### AIDING AND INTERFERENCE

#### CONTROL – groups that may aid and interfere

Groups with Global Power  
 Groups that have an alignment in common with the target (except Fanatic)  
 Groups that are the target's puppets or master.

#### DESTROY – groups that may aid and interfere

Groups with Global Power  
 Aiding the attack: Groups with an opposite alignment to the target  
 Aiding the defense: Groups that share an alignment with the target  
 Groups that are the target's puppets or master.

Players may also play Hidden Agents, +10s and other plots

## ROLL THE DICE

### RESULTS OF AN ATTACK

#### CARDS

##### The following cards CANNOT be played during an attack:

Upheaval  
 NWOs  
 Instant Attacks  
 Zaps  
 Deasil Engine  
 OMCLs  
 (And anything else confusing)

##### The following cards MAY be played during an attack:

Center for Weird Studies  
 Auditor from Hell